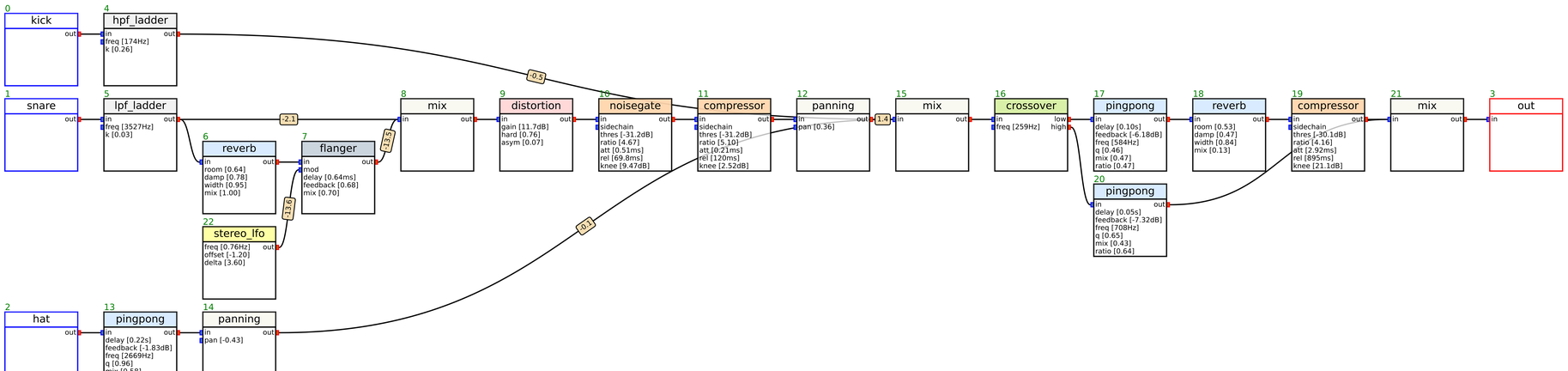
0
kick
out
4
hpf_ladder
in
out
freq [174Hz]
k [0.26]
1
snare
out
5
lpf_ladder
in
out
freq [3527Hz]
k [0.03]
-2.1
6
reverb
in
out
room [0.64]
damp [0.78]
width [0.95]
mix [1.00]
7
flanger
in
out
mod
delay [0.64ms]
feedback [0.68]
mix [0.70]
-1.5
-1.5
22
stereo_lfo
freq [0.76Hz]
out
offset [-1.20]
delta [3.60]
2
hat
out
13
pingpong
in
out
delay [0.22s]
feedback [-1.83dB]
freq [2669Hz]
q [0.96]
mix [0.58]
ratio [0.59]
14
panning
in
out
pan [-0.43]
-0.1
-0.5
8
mix
in
out
9
distortion
in
out
gain [11.7dB]
hard [0.76]
asym [0.07]
10
noisegate
in
out
sidechain
thres [-31.2dB]
ratio [4.67]
att [0.51ms]
rel [69.8ms]
knee [9.47dB]
11
compressor
in
out
sidechain
thres [-31.2dB]
ratio [5.10]
att [0.21ms]
rel [120ms]
knee [2.52dB]
12
panning
in
out
pan [0.36]
-1.4
15
mix
in
out
16
crossover
in
low
freq [259Hz]
high
17
pingpong
in
out
delay [0.10s]
feedback [-6.18dB]
freq [584Hz]
q [0.46]
mix [0.47]
ratio [0.47]
20
pingpong
in
out
delay [0.05s]
feedback [-7.32dB]
freq [708Hz]
q [0.65]
mix [0.43]
ratio [0.64]
18
reverb
in
out
room [0.53]
damp [0.47]
width [0.84]
mix [0.13]
19
compressor
in
out
sidechain
thres [-30.1dB]
ratio [4.16]
att [2.92ms]
rel [895ms]
knee [21.1dB]
21
mix
in
out
3
out
in