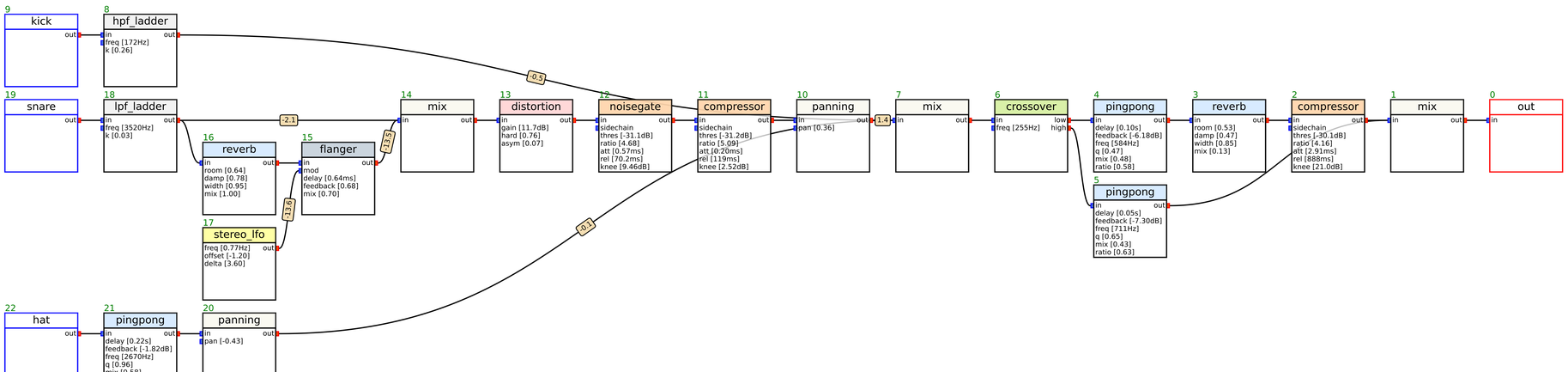
9
kick
out
8
hpf_ladder
in
out
freq [172Hz]
k [0.26]
19
snare
out
18
lpf_ladder
in
out
freq [3520Hz]
k [0.03]
16
reverb
in
out
room [0.64]
damp [0.78]
width [0.95]
mix [1.00]
15
flanger
in
out
mod
delay [0.64ms]
feedback [0.68]
mix [0.70]
17
stereo_lfo
freq [0.77Hz]
offset [-1.20]
delta [3.60]
22
hat
out
21
pingpong
in
out
delay [0.22s]
feedback [-1.82dB]
freq [2670Hz]
q [0.96]
mix [0.58]
ratio [0.58]
20
panning
in
out
pan [-0.43]
-0.5
-2.1
-1.5
-1.5
-0.1
14
mix
in
out
13
distortion
in
out
gain [11.7dB]
hard [0.76]
asym [0.07]
12
noisegate
in
out
sidechain
thres [-31.1dB]
ratio [4.68]
att [0.57ms]
rel [70.2ms]
knee [9.46dB]
11
compressor
in
out
sidechain
thres [-31.2dB]
ratio [5.09]
att [0.20ms]
rel [119ms]
knee [2.52dB]
10
panning
in
out
pan [0.36]
-1.4
7
mix
in
out
6
crossover
in
low
high
freq [255Hz]
4
pingpong
in
out
delay [0.10s]
feedback [-6.18dB]
freq [584Hz]
q [0.47]
mix [0.48]
ratio [0.58]
5
pingpong
in
out
delay [0.05s]
feedback [-7.30dB]
freq [711Hz]
q [0.65]
mix [0.43]
ratio [0.63]
3
reverb
in
out
room [0.53]
damp [0.47]
width [0.85]
mix [0.13]
2
compressor
in
out
sidechain
thres [-30.1dB]
ratio [4.16]
att [2.91ms]
rel [888ms]
knee [21.0dB]
1
mix
in
out
0
out
in