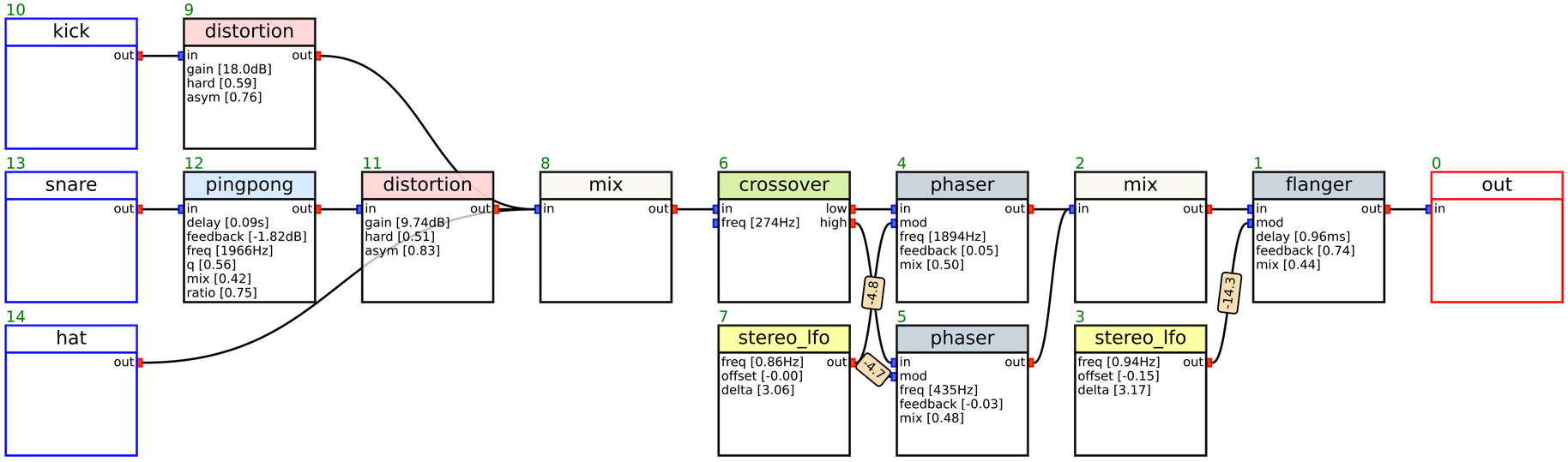
10
kick
out
9
distortion
in
out
gain [18.0dB]
hard [0.59]
asym [0.76]
13
snare
out
12
pingpong
in
out
delay [0.09s]
feedback [-1.82dB]
freq [1966Hz]
q [0.56]
mix [0.42]
ratio [0.75]
11
distortion
in
out
gain [9.74dB]
hard [0.51]
asym [0.83]
8
mix
in
out
6
crossover
in
low
freq [274Hz]
high
4
phaser
in
out
mod
freq [1894Hz]
feedback [0.05]
mix [0.50]
2
mix
in
out
1
flanger
in
out
mod
delay [0.96ms]
feedback [0.74]
mix [0.44]
0
out
in
14
hat
out
7
stereo_lfo
freq [0.86Hz]
out
offset [-0.00]
delta [3.06]
5
phaser
in
out
mod
freq [435Hz]
feedback [-0.03]
mix [0.48]
3
stereo_lfo
freq [0.94Hz]
out
offset [-0.15]
delta [3.17]
-4.8
-4.7
-14.3